

Generating High-Quality Tests for Boolean Circuits by Treating Tests as Proof Encoding

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An extended version of the TAP-2010 talk

References

- E.Goldberg, P.Manolios. *Generating High-Quality Tests for Boolean Circuits by Treating Tests as Proof Encoding*, TAP-2010, Malaga, Spain, LNCS 6143, pp.101-116
- E.Goldberg. *On bridging simulation and formal verification*, VMCAI-2008, San Francisco, USA, LNCS 4905, pp.127-141
- E.Goldberg. *Testing Satisfiability of CNF Formulas by Computing a Stable Set of Points*. Proceedings of Conference on Automated Deduction, CADE 2002,pp.161-180 .

Summary

- **Introduction**
- **Test generation algorithm based on TTPE**
- **Experimental results and conclusion**

Motivation

- Testing is easy (scalable) but incomplete
- Formal verification is complete but hard
- How do we get the best of both worlds (e.g. by generating a small test set that is complete or close to such)?

- We study testing by the example of combinational circuits
- We describe circuits by propositional logic

Main Idea

TTPE: Treating Tests As Proof Encoding

Q: Why does testing work at all?

A: Short proof \Rightarrow small encoding test set

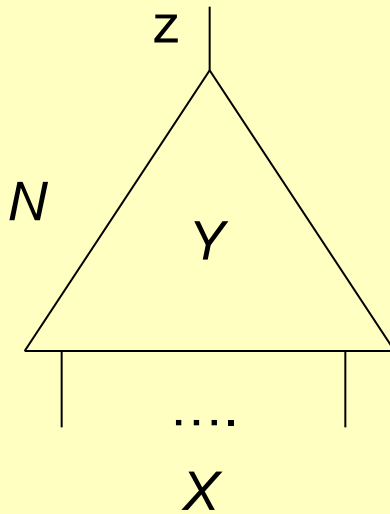
Q: What is the best coverage metric?

A: A formal proof is an ideal coverage metric
(contains a complete set of corner cases)

Q: When does one stop generating tests?

A: When the test set encodes a proof

Description of the Setup



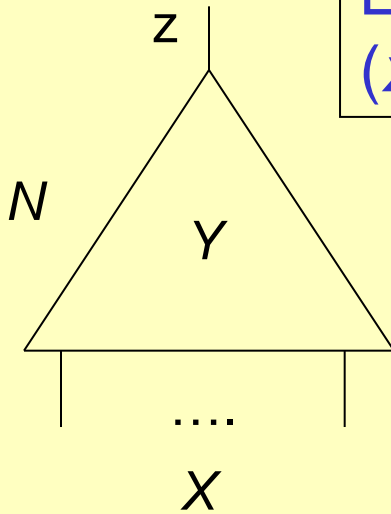
N is a combinational circuit,
It is correct if $N \equiv 0$,
It has a bug if $N(\mathbf{x}) = 1$.

Circuit $N \Rightarrow$ CNF formula $F^N(X, Y, z)$,
 $N \equiv 0 \Leftrightarrow (F^N \wedge z) \equiv 0$

Point \mathbf{p} is $(\mathbf{x}, \mathbf{y}, z)$ i.e. a complete assignment to $X \cup Y \cup \{z\}$
The test extracted from \mathbf{p} is \mathbf{x} (i.e. assignment to X)

A Naive Testing Procedure

Let $F = F_N \wedge z$. Given test \mathbf{x}_i , S_i is a set of points $(\mathbf{x}_i, \mathbf{y}, z)$ where the value of \mathbf{x}_i is the same.



$$N(\mathbf{x}_1)=0, Enc(F, S_1) = no$$

$$N(\mathbf{x}_2)=0, Enc(F, S_1 \cup S_2) = no$$

.....

$$N(\mathbf{x}_i)=0, Enc(F, S_1 \cup .. \cup S_i) = no$$

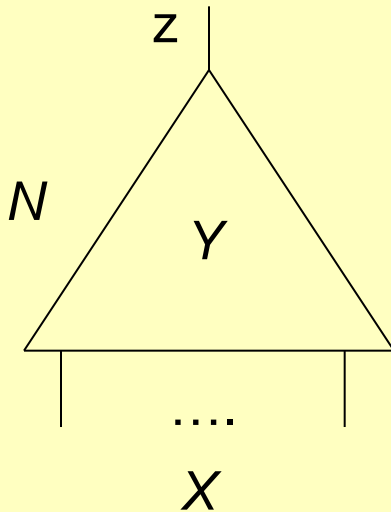


$$N(\mathbf{x}_{i+1})=1, Enc(F, S_1 \cup .. \cup S_{i+1}) = no$$



$$N(\mathbf{x}_{i+1})=0, Enc(F, S_1 \cup .. \cup S_{i+1}) = yes$$

A Modified Version



$i \neq j \Rightarrow p_i \neq p_j$ but x_i may be equal to x_j

$p_1, N(x_1)=0, Enc(F, \{p_1\}) = no$

$p_2, N(x_2)=0, Enc(F, \{p_1, p_2\}) = no$

.....

$p_i, N(x_i)=0, Enc(F, \{p_1, \dots, p_i\}) = no$

$p_{i+1}, N(x_{i+1})=1, Enc(F, \{p_1, \dots, p_{i+1}\}) = no$

$p_{i+1}, N(x_{i+1})=0, Enc(F, \{p_1, \dots, p_{i+1}\}) = yes$

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High-Level Description

- We use the resolution proof system
- Checking if a set of points encodes a resolution proof is hard
- Instead, we generate points (called boundary) that encode mandatory fragments of a proof
- So, instead of trying to encode an entire proof we target essential parts of it
- We stop when a counterexample is found or a resource is exceeded

Encoding a Resolution Proof

$$C' = y_1 \vee y_2 \vee \sim y_5, C'' = \sim y_1 \vee y_7 \Rightarrow C = y_2 \vee \sim y_5 \vee y_7$$

Points p' and p'' encode resolution of C' and C'' if:

$$\begin{aligned} p' &= (y_1=0, y_2=0, y_5=1, y_7=0, \dots), C'(p')=0 \\ p'' &= (y_1=1, y_2=0, y_5=1, y_7=0, \dots), C''(p'')=0 \\ \text{Hamming_distance}(p', p'') &= 1. \end{aligned}$$

$S = \{p_1, \dots, p_k\}$ encodes a proof if the resolutions encoded by points of S are sufficient to derive an empty clause.

Tests x_1, \dots, x_m encode a proof if they are extracted from a set of points $\{p_1, \dots, p_k\}$, $k \geq m$ encoding a proof.

Checking if a Set of Points Encodes a Proof

Given CNF formula $F = F^N \wedge z$ and $S = \{p_1, \dots, p_k\}$.

1. Find clauses C', C'' of F encoded by points p', p'' of S and producing a new resolvent C
2. If C', C'' do not exist, **STOP**.
3. If the resolvent C is an empty clause, **STOP**.
4. Add C to F . Go to step 1.

STOP: S does not encode a proof

STOP: S encodes a proof

Small Complete Test Sets

A proof of $(F^N \wedge z) \equiv 0$ of k resolutions
is encoded by $2*k$ points (at most)

A complete set of $\leq 2*k$ tests for checking $N \equiv 0$.

N with 1000 inputs: 10^6 tests instead of 2^{1000}

Boundary Points

Given a CNF formula F and literal l , an unsatisfying assignment to $Vars(F)$ is an l -boundary point p iff

$$(C(p)=0) \wedge (C \in F) \Rightarrow l \in C$$

Let p' be an l -boundary point of F and $p'' = flip(p', l)$.
Then $F(p'') = 1$ or p'' is an $\sim l$ -boundary point of F .

If p' is an l -boundary point of F and F is unsatisfiable, in **any proof** there is a resolution on literals l and $\sim l$ producing resolvent C such that $C(p') = 0$ and $C(p'') = 0$.

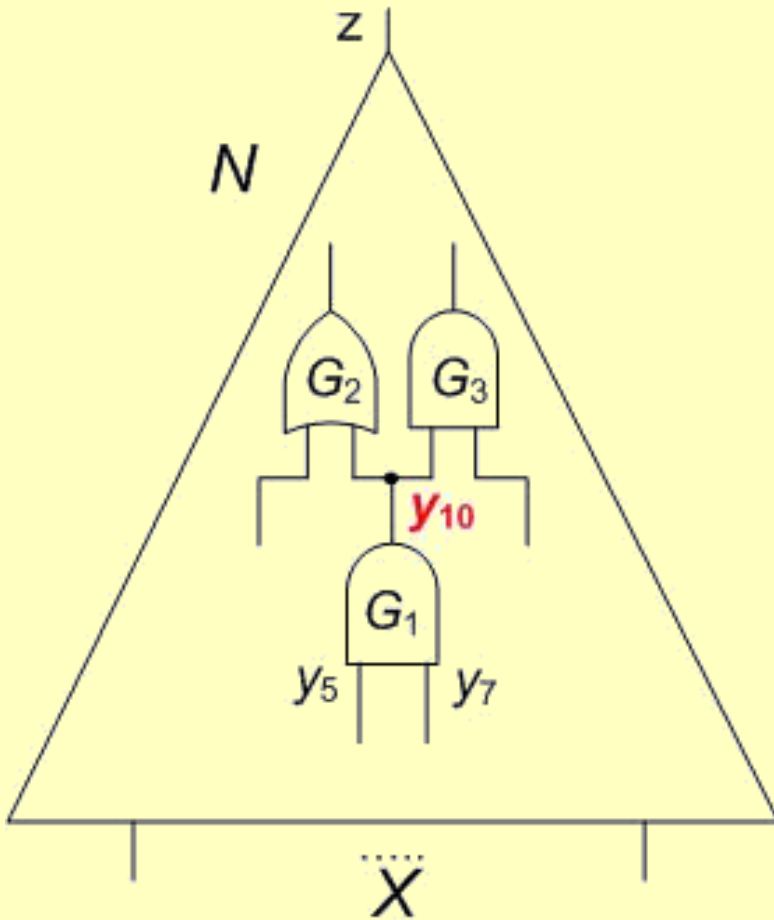
Boundary Points Encode Mandatory Fragments of a Proof

If p' and p'' are l and $\sim l$ boundary points of F such that $\text{Hamming_distance}(p', p'')=1$, they encode a **mandatory resolution** on literals l and $\sim l$

After adding the resolvent C of this resolution to F , p' is not an l -boundary point of F (because $C(p') = 0$).

Finding an l -boundary point reduces to checking the satisfiability of $F \setminus \{\text{clauses with } l\}$.

Example of a Boundary Point



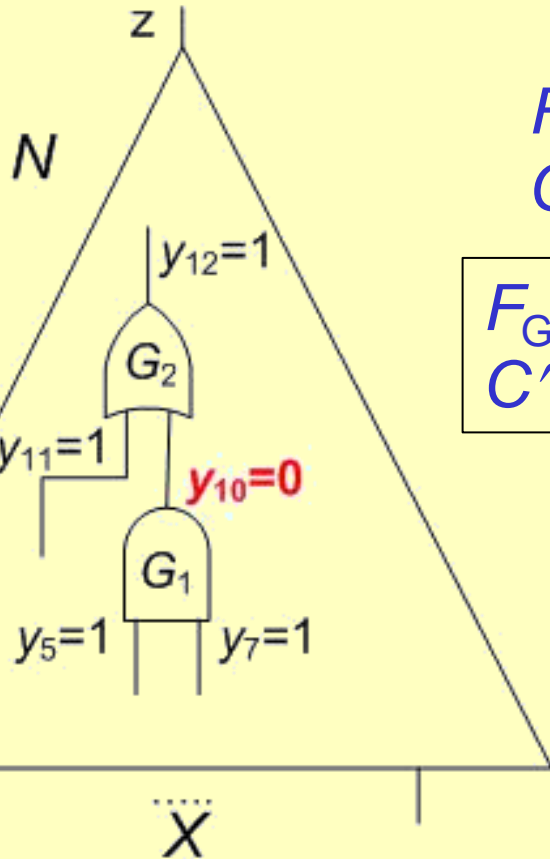
$$F = F_N \wedge z, F_{G1} \subseteq F_N$$

$$F_{G1} = C \wedge (y_5 \vee \sim y_{10}) \wedge (y_7 \vee \sim y_{10}),$$
$$C = \sim y_5 \vee \sim y_7 \vee y_{10}$$

Let $\mathbf{p} = (\dots, y_5 = 1, \dots, y_7 = 1, \dots, y_{10} = 0, \dots)$
satisfies all clauses of F but C

\mathbf{p} is an y_{10} -boundary point of F .
(It is also $\sim y_5$ -boundary and $\sim y_7$ -
boundary point)

Test Extracted from a Boundary Point



$$F_{G_1} = C' \wedge (y_5 \vee \sim y_{10}) \wedge (y_7 \vee \sim y_{10}),$$

$$C' = \sim y_5 \vee \sim y_7 \vee y_{10}$$

$$F_{G_2} = (y_{10} \vee y_{11} \vee \sim y_{12}) \wedge C'' \wedge (\sim y_{11} \vee y_{12}),$$

$$C'' = \sim y_{10} \vee y_{12}$$

Let p' satisfy the clauses of F but C' .

Point $p'' = flip(p', y_{10})$ satisfies F

$$p' = (x, y', 1), \quad p'' = (x, y'', 1)$$

Application of x to N produces the trace $(y'', 1)$ of p''

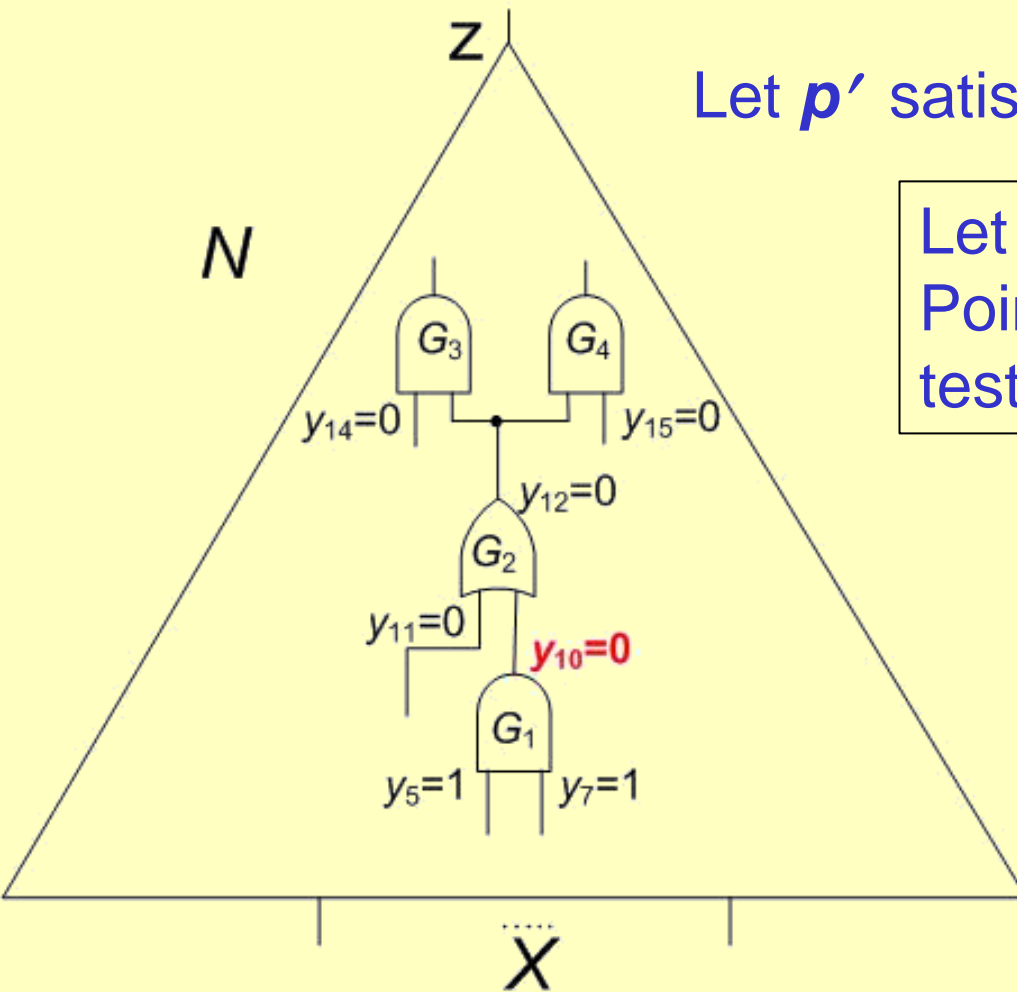
Non-trivial Case

Let p' satisfy all clauses of F but C of F_{G_1} .

Let $p'' = \text{flip}(p', y_{10})$.
 Point p'' falsifies F_{G_2} but the
 test x of p'' is good.

After applying x to N ,
 $y_{10} : 0 \rightarrow 1, y_{12} : 0 \rightarrow 1$.
 Other change is blocked by
 $y_{14}=0, y_{15}=0$. So $N(x) = 1$

$p' = (x, y', 1), p'' = (x, y'', 1)$
 Application of x to N :
 trace is different from $(y'', 1)$



Extracting Tests from Boundary Points

Circuit N , CNF formula $F = F^N \wedge z$, Is $N(\mathbf{x}) = 1$?

1. Generate an l -boundary point \mathbf{p}_i of F
2. Extract test \mathbf{x}_i from \mathbf{p}_i
3. $N(\mathbf{x}_i) = 1$? If so, stop.
4. Add to F a resolvent on l and $\sim l$ mandated by \mathbf{p}_i
5. Go to step 1 to generate \mathbf{p}_{i+1}

\forall satisfiable $F^N \wedge z, \exists$ a bnd. pnt. \mathbf{p} such that $N(\mathbf{x}) = 1$

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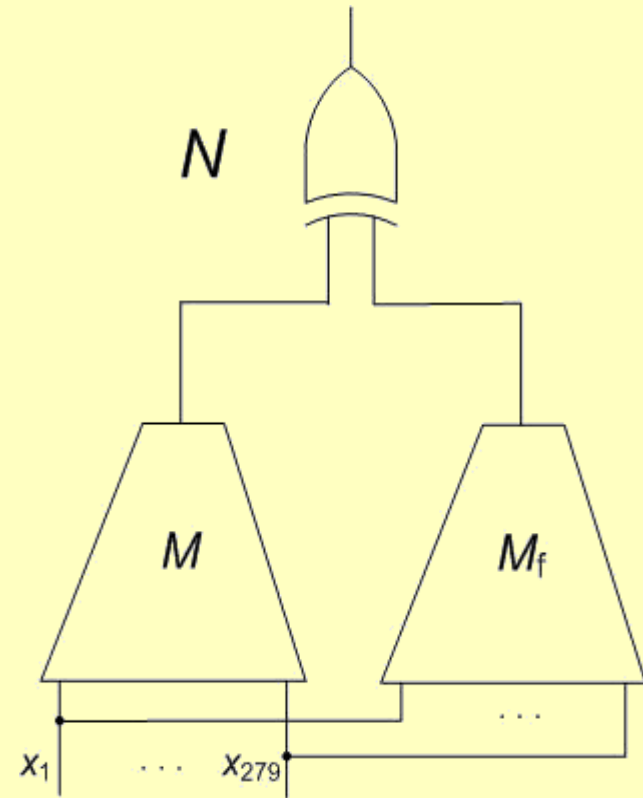
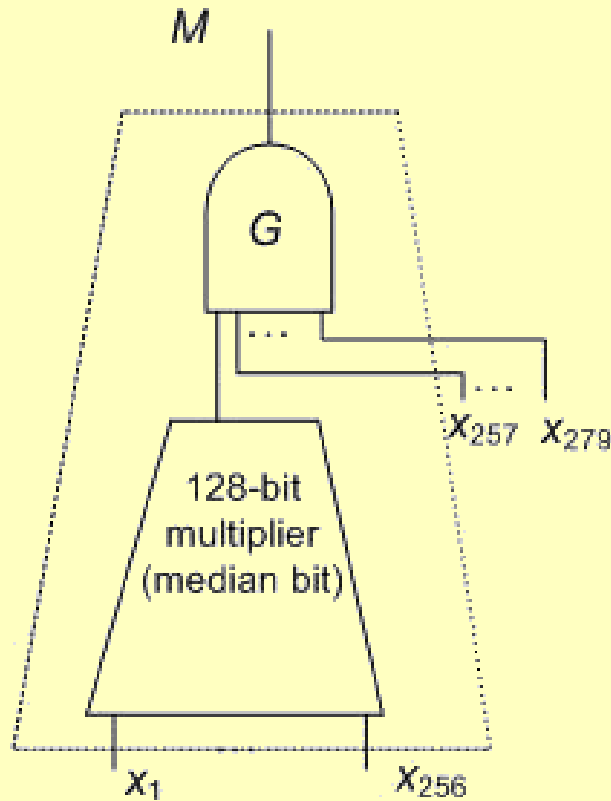
Boundary Points and Stuck-at Fault Model

- Tests detecting stuck-at faults is a special case of tests extracted from boundary points
- These points are computed for the formula describing equivalence checking of two identical copies of the circuit under test
- The success of the stuck-at model shows that tests extracted from boundary points computed for a circuit N can be used for a modified version of N

The Reasons for the Success of the Stuck-at Model

- One may say that the stuck-at fault model is a trick to produce tests extracted from boundary points
- The success of the stuck-at fault model may have little to do with its proximity to real faults

Faults in Arithmetic Components



G is a 24-input AND gate

Comparing SAT, Random Tests and Tests from Boundary Points

- 17 faults. Random tests failed (10^6 per fault)
- Reused tests generated for previous faults

	Precosat	Tests from boundary pnts	
	time (s.)	time (s.)	#tests
total	54, 115	2,919	562
average	3,183	172	33
median	935	8	3

- Precosat is a winner of SAT-2009 competition
- Used Precosat for finding boundary points too

Some Concluding Remarks

- TTPE is not a trick. There is a deep relation between proofs and tests.
- Many ways to use TTPE (e.g. encoding mandatory parts of a proof).
- TTPE for more expressive logics (describing sequential circuits and software).