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Efficient Verification of Multi-Property Designs (the benefit of wrong assumptions)

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Outline

- Motivation and problem definition
- "Just-assume" verification
- Experimental results
- Conclusions

Motivation

- Main bulk of research: single property verification
- A design can have thousands of properties
- A hard property ⇒ conjunction of easier properties



Need for efficient methods of multiple-property verification

Problem Definition

- Given sequential circuit and safety properties $P_1,...,P_k$
 - check if every P_i is true
 - if some P_i fails \Rightarrow design is incorrect
- How many failed properties does one need to find?
 - Straightforward approach:
 - find every failed property P_i
 - a flaw: same bug can break many properties
 - We take a more practical approach:
 - find a (small) subset of failed properties identifying bugs

Joint and Separate Verification

- Joint verification: check aggregate property $P := P_1 \land ... \land P_k$
 - design is correct iff P holds
- Separate verification: prove each P_i separately
 - P_i is weaker than $P \Rightarrow$ it should be easier to prove
 - different properties can have quite different proofs
 - inductive invariant for P_i can be re-used when proving P_m
- "Just-assume" verification: an instance of separate verification
 - verify P_i assuming that every P_m , $m \neq i$ holds
 - no justification of assumptions is necessary, hence the name

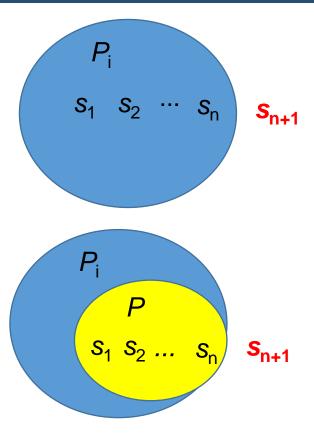
Background

- Using design structure to group similar properties
 - G.Cabodi, S.Nocco (DATE 2011)
 - P. Camurati, C. Loiacono, P. Pasini, D. Patti, S. Quer (DIFTS 2014)
 - G. Cabodi, P.E. Camurati, C. Loiacono, M. Palena. P. Pasini, D. Patti,
 S. Quer (Int J Software Tool Tech Tran, 2017)
- On-line information on multi-property verification by ABC
 - ABC implements joint verification
- HWMCC results, multi-track (up to 2013)

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Proving Properties Globally and Locally

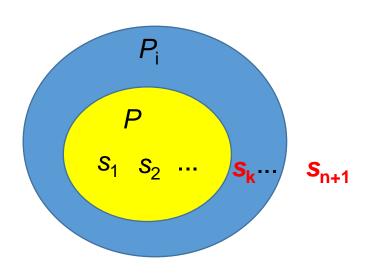


Proving P_i globally: no CEX $s_1,..., s_n, s_{n+1}$ where $s_1,...,s_n$ are P_i -states and s_{n+1} is $\sim P_i$ state

Proving P_i locally: (w.r.t $P := P_1 \land ... \land P_k$) no CEX $s_1,..., s_n, s_{n+1}$ where $s_1,...,s_n$ are **P-states** and s_{n+1} is $\sim P_i$ state

Proving P_i locally means assuming that every P_m , $m \ne i$ holds

Relation Between Global and Local Proofs



If P_i holds globally it does locally too

The opposite it not true

If P_i holds locally it either

- holds globally OR
- every CEX breaking P_i first breaks P_m

 $\mathbf{s_k}$ is P_i -state and $\sim P$ -state $\mathbf{s_k}$ breaks some property P_m

Advantage of Verifying Properties Locally

- Proving P_i locally is easier than P
 - proving P: can one reach ~P-state by transitions from P-states ?
 - proving P_i locally: can one reach ~P_i-state by transitions from P-states?
 - the ~P_i-states is a subset of the ~P-states
- If P_i holds locally, it is most likely not a bug-identifying property
 - even if P_i fails globally, some property P_m fails before P_i
- If P_i fails locally, it is a bug-identifying property
 - there is a CEX where P_i is the first to fail
- If P fails \Rightarrow at least one P_i fails locally (and hence globally)

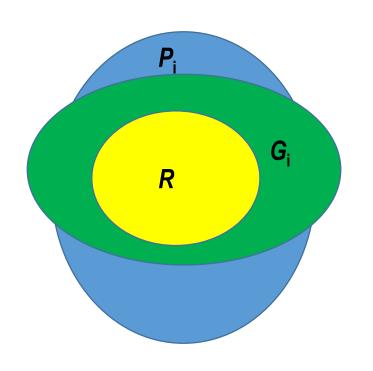
Example

```
module counter (enable, clk, request);
  parameter reset val = 1 << 7;
                                                         P_1: assert property (request == 1);
  input enable, clk, request;
                                                         P<sub>2</sub>: assert property (val <= reset_val);
  reg [7:0] val ;
 wire reset :
                                                        Both P_1 and P_2 fail globally
 initial val = 0:
  assign reset = (( val == reset_val ) && request);
                                                        Consider proving P_1 and P_2 locally
 always @( posedge clk ) begin
                                                        with respect to P:=P_1 \wedge P_2
   if (enable) begin
     if (reset ) val = 0;
     else val = val +1;
                                                        P_1 fails locally (i.e. assuming P_2 is true)
   end
                                                        P_2 holds locally (i.e. assuming P_1 is true)
 end
endmodule
```

"Just-Assume" (Ja) Verification

- Check every property P_i locally
 - i.e. we assume that every P_m , $m \neq i$ holds
- If every P_i holds locally ⇒ aggregate property P holds otherwise
- Properties failing locally identify bugs
- No justification of assumptions is required
- When proving P_i locally
 - assumption "P_m holds" is useful even if it is wrong:
 - we simply drop traces where P_m fails before P_i

Re-using Inductive Invariants



Let R be the set of reachable states

Proving P_i by induction: Find strengthening G_i such that $P_i \wedge G_i$ is an inductive invariant

Both P_i and G_i over-approximate R

Let $G_1,...,G_i$ be strengthenings for $P_1,...,P_i$ Proving $P_{i+1} \Rightarrow \text{proving} \quad G_1 \land ... \land G_i \land P_{i+1}$

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Implementation of Ja-Verification

- In experiments, we used IC3-db, a Diffblue version of IC3
- To prove P_i locally, IC3-db treats P_m , $m \neq i$ as constraints
- Ja-verification was implemented as a Perl script
 - IC3-db is called in a loop to prove properties locally one by one
- Order in which properties are verified *matters*
 - the reason is re-using of inductive invariants
 - a rule of thumb: prove easy properties first
 - re-use inductive invariants when proving harder properties
- We verified $P_1,...,P_k$ in the order they were listed

Implementation of Joint Verification

- We also used IC3-db to implement joint verification
 - as a Perl script iteratively calling IC3-db
- Implementation is meant for solving all properties globally
- The script first calls IC3-db to check $P := P_1 \land ... \land P_k$
 - If P holds, all properties P_i are true otherwise
 - false properties are removed, remaining properties are conjoined
- We cross-checked results of IC3-db by ABC (UC, Berkeley)
 - Joint verification is a natural mode of operation for ABC

Comparison of Joint and Ja-verification

- Joint verification is less robust than separate verification
- Complexity of proving $P := P_1 \wedge ... \wedge P_k$ blows up
 - if a few properties P_i are too hard to solve
 - properties P_i depend on different local behaviors
- This problem can be solved by clustering similar properties
 - we want to make a semantic comparison
- We used HWMCC-13 benchmarks
 - correct designs: 8 designs solved by joint verification without clustering (under 1000 properties each)
 - faulty designs: 8 designs where at least one property was proved false

Designs with Failed Properties

Name	#lat-	#pro- per- ties	Joint verification				Ja-verification		
ches	ches		ABC		IC3-db		by IC3-db		
			false (tr)	time	false (tr)	time	time limit	false (tr)	total time
6s104	84,925	124	1 (0)	10 h	1 (0)	memout	0.3 h	1 (123)*	2.5 h
6s260	2,179	35	1 (0)	10 h	1 (0)	10 h	0.5 h	1 (34)*	1,686 s
6s258	1,790	80	25 (0)	10 h	30(0)	10 h	0.3 h	1 (72)	2.4 h
6s175	7,415	3	2 (0)	10 h	2 (0)	10 h	0.3 h	2 (1)*	554 s
6s207	3,012	33	6 (0)	10 h	10 (0)	10 h	0.3 h	2 (31)*	22 s
6s254	762	14	13 (1)*	25 s	13 (1)*	225 s	0.3 h	1 (13)*	2 s
6s335	1,658	61	26 (35)*	2 h	26 (35)*	260 s	0.3 h	20 (41)*	56 s
6s380	5,606	897	399 (0)	10 h	395 (0)	10h	0.3 h	3 (894)*	550 s

Correct Designs

Name	#lat- ches	#pro- per- ties	Joint ver	ification	Ja-verification by IC3-db		
			ABC time	IC3-db time	time limit	#un- solved	total time
6s124	6,748	630	> 10 h	2.9 h	0.8 h	0	1.9 h
6s135	2,307	340	123 s	335 s	0.8 h	0	746 s
6s139	16,230	120	4.7 h	1.7 h	2.8 h	2	6.5 h
6s256	3,141	5	> 10h	602 s	2.8 h	1	2.9 h
bob12m09	285	85	1,692 s	930 s	0.8 h	0	784 s
6s407	11,379	371	1.3 h	3.4 h	0.8 h	0	2,077 s
6s273	15,544	42	1.8 s	325 s	0.8 h	0	290 s
6s275	3,196	673	334 s	1,154 s	0.8 h	0	1,611 s

Conclusions

- We introduce "Just-Assume" (Ja) verification
 - it is a special case of separate verification
- We give a semantic version of Ja-verification
 - a structure-aware method can be built on top of it
- In Ja-verification, assumptions do not need justification
- CEXs are built only for failed properties identifying bugs
 - this can give big performance gains (finding CEXs can be very hard)
- Joint and Ja-verification are competitive on correct designs